	AUTUMN		SPRING		SUMMER	
Possible Trips/ Workshops/ Visitors		Church- Carol service		Winchester Science Museum Orchestra Trip – Singing at the Anvil		Year 6 Winchester Cathedral Service
Additional enrichment/ Enhancemen t activities	Harvest Festival Fairtrade Fortnight	Bonfire Night Anti Bullying week Remembrance Day World Nursery Rhyme week Children in need Christmas Jumper Day Nativity Performance	Valentines Day Lunar New Year Pancake Day	STEM week World Book Day Internet Safety Day Easter	World Earth Day	Sports Day Global Awareness Week
Big Enquiry Question and Key Subject Driver	Are all volcanoes the same?- Geography	What legacy are you creating?- History	Does life exist outside of the solar system?- Science	What were the achievements of the Shang Dynasty Early Civilisation?- History	Are we a world away from Las Vegas?- Geography	Does the punishment always fit the crime?- History/ Art
Kingfishers Year 5/6	Geography Topic Title: Indonesia- Volcanoes Knowledge / key concepts:	History Topic Title: Ancient Greece Life and achievements and their influence of the Western World Knowledge / key concepts: Gain an understanding of the way of life, beliefs and achievements of the Ancient Greeks. Understand the scope and range of Greek ideas, achievements and ways of life that are still current or influential today and have also been influencial in past eras. Children can make links between the characteristics of the Greeks, the Romans and modern day Can describe in some detail the impact of Greek culture on the fields listed below and the consequences in short term and long term ie, on modern day life Children can use PLASTIK as mnemonic to relay information about the categories of the legacy Politics – understand the terms 'democracy', 'citizen' and the workings of the Council and Assembly in Athens and can discuss democracy and the use of ostracism in Athens Language – The Greek Alphabet finding prefixes and roots with Greek origins within a short text. Can use the Greek alphabet to make and decipher ostracons. Architecture– Understand three main orders of Classical architecture and architectural terms. Sport Theatre & Performance – Can describe the Greek influence on theatre in Roman, Tudor and modern times	Geography Topic Title: UK locational knowledge Knowledge / key concepts: Embed accurate knowledge of the location of each continent and ocean. Identify continents and oceans bordering Europe. Identify the human and physical features of Europe and describe the pattern across the continent using the eight points of a compass. Identify the human and physical features of the UK and describe the pattern across the country using the eight points of a compass and specific countries. Use different types of maps to identify human and physical features around the UK. Will embed key vocabulary and gain knowledge and understanding of the human and physical features around the UK. Draw an accurate map of human and physical features in the UK with symbols and a key.	History Topic Title: Shang Dynasty Ancient Civilisations Knowledge/ Key Concepts: Plot key dates on the civilisation on a timeline and compare chronologically to other ancient civilisations Describe some of the key developments from within the Shang Dynasty eg, making bronze, irrigation Explain why Shang cities were walled Describe the social hierarchy in the Shang Dynasty and the role of an emperor Using a range of artefacts, explore and draw conclusions about the Shang Dynasty period understand the importance of trade and how these enabled productions of bronze, jade and cowrie shells. Use the artefacts from the Shang Dynasty to explore how significant they are in learning about the civilisations. Why judge whether the developments during this period of time hold much significance for the world later on. Investigate the lives and achievements of significant people during the Shang Dynasty and the legacy of Chinese culture and role of the family Understand The Shand	Geography Topic Title: Las Vegas- North America study Knowledge/ Key Concepts: Locate the world's countries, using maps to focus on North America, concentrating on their environmental regions, key physical and human characteristics, countries, and major cities. Identify the position and significance of Equator, Northern Hemisphere, Southern Hemisphere, Tropic of Cancer and Capricorn, latitude and longitude, Greenwich/Prime Meridian and time zones (including day and night). Understand geographical similarities and differences through the study of the human and physical geography of a region within North America. Physical geography, including climate zones, biomes and vegetation belts. Human geography, including types of settlement and land use and economic activity. Use maps, atlases, globes and digital/computer mapping to locate countries and describe features studied.	History Topic Title: Crime and Punishment Changes in an aspect of social history British History that extends chronological knowledge beyond 1066 Knowledge/ Key Concepts: Understand the broad trends of crime and punishment from the Romans to the 21st century Explore crime and punishment in the Roman period. Research crime and punishment in the Anglo-Saxon and Viking period. Discover crime and punishment in the medieval and Tudor periods Investigate crime and punishment in the early modern period. Study crime and punishment in the Victorian period. Recap the history of crime and punishment and compare it to today. Children can place each of the re- capped time periods on the timeline at the beginning of each lesson Identify changes in crime and punishment through time They can identify if there are any crimes that still occur today and if the punishments for these crimes have changed and why Using a range of evidence and sources, children can ascertain how attitudes towards certain crimes and punishments have changed over the years, identifying whether previous
	risks and explain how to reduce the risks around school.	- Ideas & beliefs - Greek Myths- Look at myths and legends in art since Greek times.		Dynasty as the first Chinese dynasty for which we have written and archaeological evidence	compass to build their knowledge of the wider world. • Use symbols and keys to build	punishments were justified.

a country's approach to reducing the impacts of a volcanic eruption.			features in the local area using a range of methods, including sketch maps, plans and graphs and digital technologies	
USA and Iceland to identify similarities and differences in			measure, record and present the human and physical	
 Compare Indonesia to the 	Fame		Use fieldwork to observe,	
predicting and preparing for a volcanic eruption.	form an argument about which famous Greek should be included in the Hall of	the limited sources we have available	world.	
 know different methods for 	Knowledge - Research famous and can	 Understand the impact of 	their knowledge of the wider	

Science Topic Title: Sound

Knowledge Block 1: Describing Sound

- Sounds can be produced in a variety of ways.
- Sounds have the properties of pitch and volume.
- When a sound is produced it spreads out from its source in all directions

Knowledge Block 2: How sound is made and travels

- Sound is caused by vibration (objects move rapidly back and forth or up and down)
- When objects vibrate it makes the objects in contact with it also vibrate. This includes the air.
- The vibration travels through the air and makes other objects it is in contact with vibrate including your ear drum.

Knowledge Block 3: Pitch and Volume changes

- Pitch and volume are caused by how the material vibrates
- The pitch of a sound is caused by how fast an object vibrates. This is called the **frequency** of vibration. Higher the frequency, higher the pitch
- Smaller objects or tighter strings tend to vibrate with a higher frequency
- The volume of sound is caused by how big each vibration is. This is called the **amplitude** of vibration. The bigger the amplitude the higher the volume.
 - Sounds get fainter as the distance from the sound source increases.

Science Topic Title: Space and Gravity

Does life exist outside of the solar system?

Knowledge Block 1: Our Solar system

- A **Solar system** is a collection of **planets**, which **orbit** (a curved path) a **star**.
- There are huge number of stars in space and therefore a huge number of solar systems
 Our solar system consists of 8 planets, many of those planets
- have **moons** which orbit around them.
- Earth's moon is not a planet but is a satellite which orbits Earth.
 It is around a quarter of the size of Earth.
- As the Moon orbits the Earth, the Sun lights up different parts of it, making it seem as if the Moon is changing shape. We call these the phases of the moon.
- The Moon doesn't emit (give off) light itself, the 'moonlight' we see is actually the Sun's light reflected off the lunar surface.
- Our solar system can be represented with a model (see diagram), but it isn't possible to draw it to scale.
- The planets and moons are **rotating** (spinning)
- The time it takes one planet to rotate is called a day. On Earth this is 24 hours
- The time it takes a planet to complete one orbit around its star is called a **year**. On Earth this is 356.25 days
- The solar system is with a massive collection of stars called the galaxy (called the Milky way)
- The Milky way is one of billions of galaxies in the **Universe**.

Knowledge Block 2: What else is in the solar system?

- Stars are huge balls of gas that produce vast amounts of light and heat.
- Asteroids are lumps of rock that orbit a star (there are millions in between Mars and Jupiter)
- Comets are objects that are made of Ice, which melts when they get closer to the sun leaving a tail.

Knowledge Block 3: Gravity and its effects

- Gravity is force of attraction between two objects with mass (a quantity of matter)
- The bigger the mass the bigger force it exerts
- Gravity works over distance but gets weaker as distance increases
- Stars, planets, moons have a very large amount of mass. They exert a gravitational attraction on each other Differences in gravity result in smaller mass objects orbiting around lager mass objects, e.g., planets around stars and moons around planets

Science Topic Title: Classification and Evolution

Knowledge Block 1: Natural selection

- **Evolution** is the change of physical form in a population over a long-time span
- Natural selection is the process which controls that change.
- In any **population** there is **variation** and **competition** for resources (food, water, mates).
- Within that variation, organisms that have features which make them better adapted at securing food, water, and mates, are more likely to survive and produce offspring which have inherited those same successful features. Those that are not well adapted will eventually go extinct.
- Over a long enough timeline all organisms in a population will have those successful features.
- This is known as the *Theory of Evolution by Natural Selection* and was developed by **Charles Darwin** in 1859

Knowledge Block 2: How Charles Darwin discovered the process of Evolution by Natural selection

Before Darwin, Lamarck's Idea of acquired characteristics was proposed. (Giraffes stretch their necks in life, which made their children have longer necks).

Darwin as a young man travelled around the world on the **HMS Beagle**. On this 5-year voyage he saw lots of things and recorded down lots of evidence which allowed him to work out how organisms change over time by a different mechanism of Natural selection

Topic Title: Fossils, geological time and classification

Knowledge Block 1- What is evolution and how do we know it happened?

- The Earth is very old. Around 4.2 **billion** years. We know this from dating rocks
- Life first appeared on Earth around 3.8 billion years ago.
- Life was, at first, very simple but over **millions** and millions of years life became more complex through the process of **evolution**

Knowledge Block 2- Evidence for evolution

- There are many sources of evidence for evolution
- **Fossils** are one of the main sources of evidence for evolution. They show when new organisms appear and when they go **extinct**.
- Due to the nature of fossil formation and discovery, fossils only provide an incomplete record of evolution.
- Scientists use fossils along with other pieces of evidence (DNA, Embryology, comparative anatomy, artificial selection) to work out how organisms have evolved
- Fossils form when dead organisms are rapidly buried or leave an imprint and are turned to stone over a long period of time. If they survive in the Earth, they then have to be found by a **palaeontologist** who will study them.

Knowledge Block 3: Classification of life

- All living (and **extinct**) **organisms** are classified into groups based upon their physical features.
- This includes animals, plants, fungi, and microorganisms like bacteria.
- Within each of these broad groups, organisms are classified into small subgroups. Animals- invertebrates, mammals, birds, amphibians, reptiles and fish, Plants- flowering plants, ferns, conifers, moss.

- <u>DT</u> Topic Title Structures- Frame Design buildings to withstand volcanic eruptions. (linked with Geography) Knowledge / key concepts: Designing
- Carry out research into user needs and existing products, using surveys, interviews, questionnaires and web-based resources.
- Develop a simple design specification to guide the development of their ideas and products, taking account of constraints including time, resources and cost.
- Generate, develop and model innovative ideas, through discussion, prototypes and annotated sketches.

Making

- Formulate a clear plan, including a step-by-step list of what needs to be done and lists of resources to be used.
- Competently select from and use appropriate tools to accurately measure, mark out, cut, shape and join construction materials to make frameworks.
- Use finishing and decorative techniques suitable for the product they are designing and making.

Evaluating

- Investigate and evaluate a range of existing frame structures.
- Critically evaluate their products against their design specification, intended user and purpose, identifying strengths and areas for development, and carrying out appropriate tests.
- · Research key events and individuals relevant to frame structures.

Technical knowledge and understanding

- Understand how to strengthen, stiffen and reinforce 3-D frameworks.
- Know and use technical vocabulary relevant to the project.

Art Topic Title: Ancient Greek Pottery (linked with History)

<u>Artists</u>

 Sophilos (<u>Ancient Greek</u>; active about 590 - 570 BC) was an <u>Attic</u> potter and vase painter

Knowledge / key concepts:

- Understand the origin of Greek pottery
- Understand the importance of Greek pottery to archaeologist and historians
- Discover what designs would be found on Greek pottery e.g: patterned borders, geometric shapes, black figures, action
- To design and sketch a Greek pot or plate using traditional Ancient Greek colour
- Know that Ancient Greek's used mainly earth tone as they would have used natural items that were readily available around them (rocks, minerals, plants).
- Children to create a clay pot/ plate
- Children to paint their clay pot/ plate.
- Know that the Ancient Greeks believe Goddess Athena invented the potters wheel
- Design and create planned sculptures from single and combined media Using building, joining and decorating in clay.
- Know that sculpting is similar to drawing and painting in the third dimension and that sculptures are viewed from many angles and this should be considered when designing.
- Know how to describe the processes they are using and how they hope to achieve high quality outcomes.
- Know about the technical vocabulary and techniques for modifying the qualities of different materials and processes.
 Outcome: Greek Pot/plate

<u>Art</u> Topic Title: Space (linked to Science)

<u>Artists</u>

- Peter Thorpe- space abstract art
- Van Gough- starry night

Knowledge / key concepts:

- To research the life of Van Gogh and Peter Thorpe and compare and contrast artists.
- To be able to paint a space themed picture in the style of famous artist Peter Thorpe, using an abstract art background and space feature in the foreground.
- To be able to record from experience and imagination.
- To be able to question & make thoughtful observations about starting points and select ideas to use in their work.
- To be able to compare ideas, methods & approaches in their own work and say what they think & feel about them.
- To be able to adapt work according to their views & describe how they might develop it further.
- To understand the roles and purposes of artists, craftspeople and designers working in different times and cultures [the wider world].
- To be able to work with a variety of materials and components with some accuracy, paying attention to quality of finish and to function.
- To select and work with a range of tools and equipment.
- To research the colour and texture of the planets in our solar system
- To use perspective in our paintings- planets further away.
 Outcome: Mixed media collage

<u>DT</u> Topic Title: Textiles-Combining Different Fabric Shapes-Space themed linked with Art and Science

Knowledge / key concepts: Designing

- Generate innovative ideas by carrying out research including surveys, interviews and questionnaires.
- Develop, model and communicate ideas through talking, drawing, templates, mock-ups and prototypes and, where appropriate, computer-aided design.
- Design purposeful, functional, appealing products for the intended user that are fit for purpose based on a simple design specification.

Making

- Produce detailed lists of equipment and fabrics relevant to their tasks.
- Formulate step-by-step plans and, if appropriate, allocate tasks within a team.
- Select from and use a range of tools and equipment to make products that are accurately assembled and well finished. Work within the constraints of time, resources and cost.

Evaluating

- Investigate and analyse textile products linked to their final product.
- Compare the final product to the original design specification.
- Test products with intended user and critically evaluate the quality of the design, manufacture, functionality and fitness for purpose.
- Consider the views of others to improve their work.

Technical knowledge and understanding

- A 3-D textile product can be made from a combination of accurately made pattern pieces, fabric shapes and different fabrics.
- · Fabrics can be strengthened, stiffened and reinforced where appropriate

<u>DT</u> Topic Title Food- Celebrating Culture and Seasonality (linked with Geography)

under powerful microscopes.

Knowledge / key concepts: Designing

Generate innovative ideas through research and discussion with peers and adults to develop a design brief

and criteria for a design specification.

- Explore a range of initial ideas, and make design decisions to develop a final product linked to user and purpose.
- Use words, annotated sketches and information and communication technology as appropriate to develop and communicate ideas.

Making

- Write a step-by-step recipe, including a list of ingredients, equipment and utensils
- Select and use appropriate utensils and equipment accurately to measure and combine appropriate ingredients.
- Make, decorate and present the food product appropriately for the intended user and purpose.

Evaluating

- Carry out sensory evaluations of a range of relevant products and ingredients. Record the evaluations using e.g. tables/graphs/charts such as star diagrams.
- Evaluate the final product with reference back to the design brief and design specification, taking into account the views of others when identifying improvements.
- Understand how key chefs have influenced eating habits to promote varied and healthy diets.

Technical knowledge and understanding

- Know how to use utensils and equipment including heat sources to prepare and cook food.
- Understand about seasonality in relation to food products and the source of different food products.
- Know and use relevant technical and sensory vocabulary.

Art Topic Title: Street Art/ Graffiti (Linked with History- Crime and Punishment)

<u>Artists</u>

Banksy

• Bacteria are a group of organisms that are not visible to the naked eye but are very abundant and have distinct physical features we can only see

• Shamsia Hassani

Knowledge / key concepts:

- To research the life of Shamsia Hassani and Peter Banksy and compare and contrast artists.
- Children will discuss how graffiti polarises opinion, identify distinctive features of graffiti art and consider where it is, and is not, appropriate to make graffiti
- They may then either sketch to develop designs for graffiti art, or translate given designs onto larger canvasses/sheets of paper.
- Children will discover how some forms of street art became increasingly accepted over time, and consider why street artists may be commissioned to create art in neglected, or public spaces.
- They may then either, through sketching, develop ideas for street art to improve a public space, or improve a space in school with street art.
- Children will identify meaning in pieces of satirical street art, discover how street art can be satirical, and consider why works of art such as these provoke strong reactions.
- They may then either, through sketching, develop ideas for a piece of satirical street art, or create a printing tile design that can be used to make quick, repeated patterns.
- Children will study and respond to images of stencil street art by Banksy, and consider why art in this style is also popular with advertisers.

Computing - Communication (Computing - Programming A. Variables of Computing - Programming - Programmi						 They will learn how stencils may be created, then design and make their own stencils. Children will learn how to use paint and brushes to 'stipple' paint through stencil designs. And create stencil art using stencils or select, cut out and arrange given stencil designs while making stencil street art in small groups. Outcome: Graffiti using stencils
	 Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts Understand computer networks, including the internet; how they can provide multiple services, such as the World Wide Web, and the opportunities they offer for communication and collaboration Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information Use technology safely, respectfully and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about content and contact Describe and assess the benefits and the potential risks of sharing information online. Use various additional tools to refine my searches (e.g. search filters: size, type, usage rights etc.). Explain how to use search 	 Define a 'variable' as something that is changeable Explain why a variable is used in a program Choose how to improve a game by using variables Design a project that builds on a given example To use my design to create and evaluate my own project 	Knowledge / key concepts • select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information • Describe how I can search for information within a wide group of technologies (e.g. social media, image sites, video sites). • Use different search technologies. • Evaluate digital content and can explain how I make	 Knowledge / key concepts To use the internet with adult support to communicate with people I know. To navigate online content, websites, or social media feeds using more sophisticated tools to get to the information I want (e.g. menus, sitemaps, breadcrumb-trails, site search functions). To explain why copying someone else's work from the internet without permission can cause problems. To give examples of what those problems might be. When searching on the internet for content to use, I can explain why I need to consider who owns it and whether I have the right to reuse it. To assess and justify when it is acceptable to use the work of others and give examples of content that is permitted to be reused. To demonstrate the use of search tools to find and access online content which can be reused by others. To demonstrate how to make references to and acknowledge sources I have 	Knowledge / key concepts Design, write and debug programs that accomplish specific goals, including controlling or simulating physical systems; solve problems by decomposing them into smaller parts Use sequence, selection, and repetition in programs; work with variables and various forms of input and output Use logical reasoning to explain how some simple algorithms work and to detect and correct errors in algorithms and	 Knowledge / key concepts Use a computer to create and manipulate three-dimensional (3D) digital objects Compare working digitally with 2D and 3D graphics Construct a digital 3D model of a physical object Identify that physical objects can be broken down into a collection of 3D shapes Design a digital model by combining 3D objects Develop and improve a digital 3D model Select, use and combine a variety of software (including internet services) on a range of digital devices to design and create a range of programs, systems and content that accomplish given goals, including collecting, analysing, evaluating and presenting data and information Use technology safely, respectfully, and responsibly; recognise acceptable/unacceptable behaviour; identify a range of ways to report concerns about

Evalain have sageh anging					
Explain how search engine rankings are returned and can explain how they can be influenced (e.g. commerce, sponsored results). PE	RE Topic Title: Incarnation Special	RE Topic Title: <i>Peace</i>	RE Topic Title: Resurrection *	<u>RE</u> Topic Title: <i>Ceremony</i> * <u>Love</u>	RE Topic Title: <i>Ritual <mark>Community</mark></i>
RE Topic Title: Belonging * What does it mean to be a Muslim? (including 5 pillars) Children will learn that: • There are many practices and beliefs that help Muslims belong to their religion • The Five Pillars of Islam are an important way of helping Muslims all over the world belong to their religion • The Five Pillars are declaring your faith in Allah, prayer, charity, fasting in the month of Ramadan and going on a pilgrimage to Mecca (if you are able to) • Observing these helps create a sense of belonging for a Muslim • Shahada and Salat are important parts of the Islamic faith	Christians perceive the birth of Jesus UC: Incarnation Children will learn that: Christians believe that Jesus was God made into a man This belief is called the Incarnation The birth narratives show that Jesus was the Son of God yet also human Different aspects of the birth narratives highlight this, for example the coming of the angel Gabriel who tells Mary Jesus will be the Son of God An angel also appears to the shepherds telling them that the Lord or Messiah has been born	Revelation of the Wu'ran, Ramadam and sawm Children will learn that: • There are many practices and beliefs that help Muslims find peace in their religion • The Arabic word salaam (secured, pacified, submitted) has the same root as the word Islam • One Islamic interpretation is that individual • personal peace is attained by utterly submitting to Allah. • The greeting As-Salaamu alaykum, favoured by Muslims, has the literal meaning Peace be upon you. • Many Muslims therefore believe that it is possible to attain personal peace through prayer and submitting to Allah and his will. • Sawm (the fasting during Ramadam) • Meditation is another way some people from different faiths find inner peace	Easter: What happened next? UC: Salvation Children will learn that: The resurrection of Jesus is a central Christian belief Christians believe that death is not to be feared Christians believe that Jesus' resurrection has opened up the possibility of eternal life for them The belief in the resurrection is shown in many ways by Christians, for example using an empty cross, words in hymns, Christian writings and the focus on new life at Easter	(H) (C) (I) Death Ceremonies UC: Kingdom of God Children will learn that: • Christian beliefs about life after death are based around their belief in the death and resurrection of Jesus • Many Christians believe that when they die, they will have life in Heaven • Christians will hold a funeral to come together and to give thanks for someone's life • The funeral will often be in a church • There will be prayers, readings from the Bible and hymns sung	Eid al Fitr and Eid Ramadan Children will learn that: They will recap the difference between a ritual and a routine from previous years Eid-Ul-Fitr marks the end of the holy month of Ramadan and is celebrated by the Muslim community across the globe. Eid-Ul-Fitr, also known as Meethi Eid, marks the end of Roza (fast), which is observed during the whole month of Ramadan. On Eid-Ul-Fitr, Muslims thank Allah for offering them health and resistance during Ramadan. They wear new clothes, prepare special delicacies, do charity, and get together with their loved ones. This festival is observed on the first day of Shawwal - the month that comes after Ramadan in the Hijri calendar.
French Mon identité Pupils revisit the map of France and the Francophone world, focusing in on places that they know and recognise. Children move on to considering their own identify, examining vocabulary to describe skin tone and eyes as well as starting to think about nationalities (both in the masculine and feminine and the languages they speak. They combine this information about their family and their likes and dislikes to produce a small biography. Phonics introduced explicitly qu. gne, c, en, an Grammar Irregular verb (j"ai) Adjective/noun agreement in the singular ad plural.	French 'Les grandes, Grandes Vacances' Link with history (WW2) Pupils explore the Second World War from a French perspective, conducting research, in French, into the evacuation of children from Paris as the Germans began to advance into France. Children watch parts of the animation Les grandes, Grandes Vacances and spent time retelling selected parts of the story in French, using simple conjugation and dictionary skills. Grammar Oconjugating a range of regular er verbs. Simple adverbs.	French Les prédateurs. In this unit of work, pupils begin be identifying a range of predatory animals, using dictionaries. They consider the habitats that the animals live in as well as the food that they eat. Moving on to physical appearance, they create descriptions of the animals, taking into consideration the singular and plural. Finally, the work on a range of verbs to describe what the animal does along with adverbs to describe them. Grammar Adjective/noun agreement in the singular and the plural. Conjugating a range of regular er verbs. Simple adverbs.	French J'aime le sport Pupils learn a range of sports in French and revisit opinions to describe those that they enjoy and those that they dislike. They continue to extend their opinions using parce que to give reasons for their choices Phonics introduced explicitly qu, gne, ç, en, an Grammar Range of opinions. Conjugation of aimer.	French Je découvre le Sénégal This unit of work begins with a focus on research and finding out information about Senegal, a French-speaking count in West Africa. After discovering information in French about the capital city, flag, climate and religion, pupils begin to dive further into the culture of Senegal, with a particular focus on musical traditions, including the importance of les griots and the significance of fashion and clothing, shining the spotlight on Dakar Fashion Week. Grammar Adjective/noun agreement in the singular and the plural. Range of opinions. Partitive article.	French Au café Children learn about typical foods in different Francophone coutnries. They practise how to ask for a table/ order food at a café/restaurant and how to ask for the bill. They design their own menu for a café. They use these practical skills to create a café role play in class. The school year ends with a celebration of le 14 juillet. Grammar Conditional (je voudrais) Indefinite article. Partitive article Plurals
P.E Dance- Theseus and the Minotaur Knowledge/key concepts Create dances using a range of movement patterns stimuli and accompaniment Develop flexibility, strength, technique, control and balance	P.E Gym- shapes and balances Knowledge/key concepts Combine own work with that of others, identifying strengths and areas for improvement Create mirror /matching/cannon(pair) sequence varying dynamics/levels/direction	P.E Dance through the decades Knowledge/key concepts Create & perform dances in a variety of styles and from different times Respond to a range of stimuli, improvising freely using a range of controlled movements and patterns	P.E Gym- Space Knowledge/key concepts Include change of speed, direction and shape in movements Perform 6-8 part floor sequence as individual, pair and small group to a piece of music	P.E Tri golf Knowledge/key concepts Understand the different uses of a putter and a chipping club Identify different areas of a golf course Understand how to use different clubs safely	P.E Athletics Knowledge/key concepts Build up speed quickly for a sprint finish Run over hurdles with fluency, focusing on the lead leg technique and a consistent stride pattern Accelerate to pass other competitors

Use musical structure, rhythm & mood within own dance motifs

Tag Rugby Knowledge/key concepts

Evade and tag opponents
Run and change direction at speed
Play effectively in attack and defence
Score points against opposition and
support the player with the ball
Pass and receive a pass at speed in a
game situation

Develop tactics as a team refining attacking and defending skills Apply learned skills in a game of tag rugby

Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending

Practice and refine a range of movements

Basketball Knowledge/key concepts

Dribble the ball in various directions at speed
Perform a variety of passes within a game

with precision and control
Dribble the ball and perform correct
footwork when stopping in a competitive
game situation

Apply defensive techniques in a competitive game situation
Use techniques learned and apply in a game situation

Officiate a game

Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending

Stinger Netball Knowledge/key concepts

Use all 3 passes (chest, shoulder, bounce) correctly
Use a range of speeds within a game to support a team in scoring
Begin to use passes up and down(straight) and across (square) the court to achieve pace

Lose a defender to receive a pass
Defend a player and make some
successful interceptions (snatch & catch)
when playing

as a team.

To be able to use specific netball skills in games for example confidently: pivoting, dodging, bounce pass and previously learnt skills

Play efficiently in the different positions on the court

Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending

Develop flexibility, strength ,technique, control and balance.

Foot ball Knowledge/key concepts

Dribble making small touches into space with speed to beat defenders Make decisions regarding how and when to send aa football to someone in their team

Keep a ball under control when under pressure from a defender Know how space changes within a game and when and how to move into changing spaces

Draw a defender away to create space Position body to defend effectively making successful interceptions Play competitive games, modified where appropriate, and apply basic principles suitable for attacking and defending Experience playing shots with a putter Experience playing shots with a chipping club

Play Tri-Golf games safely Participate in Tri-Golf games putting, chipping and striking

OAA

Knowledge/key concepts

Orientate themselves with confidence and accurately around an orienteering course when under pressure.

Design an orienteering course that is clear to follow and offers challenge to others. Use navigation equipment (maps, compasses) to improve the trail Complete an orienteering course on multiple occasions, in a quicker time due to improved technique.

Take part in outdoor and adventurous activity challenges individually and with a team.

Compare their performances with previous ones and demonstrate improvement to achieve their personal best

competitively perform a relay Demonstrate endurance and stamina over long distances in order to maintain a sustained run Develop the technique for the standing vertical jump Land safely and with control Perform a range of different throws with accuracy and control Develop techniques to throw for increased distance Develop and refine techniques to throw for accuracy Compare their performances with previous ones to achieve their personal best.

Work as a team to

Rounders Knowledge/key concepts

Use a range of tactics for attacking and defending in role of bowler, batter and fielder

Strike a bowled ball with increasing accuracy

Play small sided games applying skills of throwing, catching and striking within the game

game
Apply consistently rounders
rules in games
Play small sided games using
standard rounders pitch layout
Play competitive games, modified where
appropriate, and apply basic principles
suitable for attacking and defending

PSHE/RSE Living the wider world

How can the media influence people?

BV: Individual liberty - Understand that everyone has the personal freedom to express their views and beliefs online safely and that each individual is responsible for their own behaviour online.

In this unit of work, pupils learn...

- how the media, including online experiences, can affect people's wellbeing their thoughts, feelings and actions
- that not everything should be shared online or social media and that there are rules about this, including the distribution of images
- that mixed messages in the media exist (including about health, the news and different groups of people) and that these can influence opinions and decisions
- how text and images can be manipulated or invented; strategies to recognise this
- to evaluate how reliable different types of online content and media are, e.g. videos, blogs, news, reviews, adverts
- to recognise unsafe or suspicious content online and what to do about it
- how information is ranked, selected, targeted to meet the interests of individuals and groups, and can be used to influence them

<u>PSHE/RSE</u> Living in the wider world

What jobs would we like?

BV: Individual liberty -understand that our skills, attributes, and qualifications we choose determine the jobs we might do.

In this unit of work, pupils learn...

- that there is a broad range of different jobs and people often have more than one during their careers and over their lifetime
- that some jobs are paid more than others and some may be voluntary (unpaid)
- about the skills, attributes, qualifications and training needed for different jobs
- that there are different

PSHE/RSE Health and wellbeing

How can drugs common to everyday life affect health?

BV: Rule of Law- To know that rules, restrictions and laws exist to help keep people safe from drugs and how to respond to a situation that is against the law

In this unit of work, pupils learn...

- how drugs common to everyday life (including smoking/vaping
 nicotine, alcohol, caffeine and medicines) can affect health and wellbeing
- that some drugs are legal (but may have laws or restrictions related to them) and other drugs are illegal
- how legal and illegal drugs (legal and illegal) can affect

PSHE/RSE Relationships

What will change as we become more independent? How do friendships change as we grow?

BV: rule of law- Understand that there are laws to protect our human rights and protected characteristics

BV: Mutual respect-Show understanding and respect of others with different values than their own

In this unit of work, pupils learn...

- that people have different kinds of relationships in their lives, including romantic or intimate relationships
- that people who are attracted to and love each other can be of any gender, ethnicity or faith; the way couples care for one another
- To consider different ways people have a family
- that adults can choose to be part of a committed relationship or not, including marriage or civil partnership
- that marriage should be wanted equally by both people and that forcing someone to marry against their will is a crime

 how to make decisions about the content they view online or in the media and know if it is appropriate for their age range how to respond to and if necessary, report information viewed online which is upsetting, frightening or untrue to recognise the risks involved in gambling related activities, what might influence somebody to gamble and the impactit might have to discuss and debate what influences people's decisions, taking into consideration different viewpoints To explore positive and negative ways of communicating in a relationship 	ways into jobs and careers, including college, apprenticeships and university • how people choose a career/job and what influences their decision, including skills, interests and pay • how to question and challenge stereotypes about the types of jobs people can do how they might choose a career/job for themselves when they are older, why they would choose it and what might influence their decisions	health and how to manage situations involving them how laws surrounding the use of drugs exist to protect them and others why people choose to use or not use different drugs how people can prevent or reduce the risks associated with them that for some people, drug use can become a habit which is difficult to break how organisations help people to stop smoking and the support available to help people if they have concerns about any drug use how to ask for help from a trusted adult if they have any worries or concerns about drugs	 how puberty relates to growing from childhood to adulthood about the physical and emotional changes that happen when approaching and during puberty (including menstruation, key facts about the menstrual cycle and menstrual wellbeing, erections and wet dreams) about how hygiene routines change during the time of puberty, the importance of keeping clean and how to maintain personal hygiene about where to get more information, help and advice about growing and changing, especially about puberty how growing up and becoming more independent comes with increased opportunities and responsibilities how friendships may change as they grow and how to manage this how to manage change, including moving to secondary school; how to ask for support or where to seek further information and advice regarding growing up and changing
Music: Instrumental Music lessons are taught by a specialist music teacher HMS	Music: Instrumental Music lessons are taught	by a specialist music teacher HMS	Music: Instrumental Music lessons are taught by a specialist music teacher HMS
Music Instrument: Ukele	Musical Instrument: Recorder Key skills: Play and improvise using the notes learnt Play tunes using conventional notation Play in time in a number or metres Identify other recorders and instruments in the flute family		Musical Instrument: Keyboard
Key skills:			Key skills:
 Learn a selection of chords and use in a variety of contexts Sing and play simultaneously Play in time in a number or metres Identify other related instruments 			 Play pieces using a left-hand accompaniment and a tune in the right hand Change the position of the right hand during a tune Understand and use different structures including those devised for the instrument being learnt

• Improvise over simple harmonic structure